

Last name:

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Student number:

Question 1)

Points:

Maximum points: 6

Which command is used to...

- a) print out the path of the present working directory in the shell?
- b) create a new directory?
- c) create an empty file?
- d) concatenate the content of different files or print out the content of a file?
- e) print out lines from the end of a file in the shell?
- f) print out lines from the beginning of a file in the shell?
- g) delete files or directories?
- h) place a string in the shell?
- i) create a link?
- j) search a file for lines, which contain a search pattern?
- k) modify the permissions of files or directories?
- l) terminate a process?

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Question 2)

Points:

Maximum points: $5+5+1+0,5+0,5=12$

a) Specify for each storage the access method.

Storage	Access method	
CD-R/CD-RW/DVD-R	<input type="checkbox"/> sequential	<input type="checkbox"/> random access
CD-ROM/DVD-ROM	<input type="checkbox"/> sequential	<input type="checkbox"/> random access
Floppy disk	<input type="checkbox"/> sequential	<input type="checkbox"/> random access
Hard disk drive (HDD)	<input type="checkbox"/> sequential	<input type="checkbox"/> random access
Flash memory	<input type="checkbox"/> sequential	<input type="checkbox"/> random access
Main memory (DRAM)	<input type="checkbox"/> sequential	<input type="checkbox"/> random access
Magnetic-core memory	<input type="checkbox"/> sequential	<input type="checkbox"/> random access
Punch card	<input type="checkbox"/> sequential	<input type="checkbox"/> random access
Punched tape	<input type="checkbox"/> sequential	<input type="checkbox"/> random access
Magnetic tape	<input type="checkbox"/> sequential	<input type="checkbox"/> random access

b) Specify for each storage how read operations are carried out.

Storage	Read operation			
CD-R/CD-RW/DVD-R	<input type="checkbox"/> electric	<input type="checkbox"/> mechanic	<input type="checkbox"/> magnetic	<input type="checkbox"/> optical
CD-ROM/DVD-ROM	<input type="checkbox"/> electric	<input type="checkbox"/> mechanic	<input type="checkbox"/> magnetic	<input type="checkbox"/> optical
Floppy disk	<input type="checkbox"/> electric	<input type="checkbox"/> mechanic	<input type="checkbox"/> magnetic	<input type="checkbox"/> optical
Hard disk drive (HDD)	<input type="checkbox"/> electric	<input type="checkbox"/> mechanic	<input type="checkbox"/> magnetic	<input type="checkbox"/> optical
Flash memory	<input type="checkbox"/> electric	<input type="checkbox"/> mechanic	<input type="checkbox"/> magnetic	<input type="checkbox"/> optical
Main memory (DRAM)	<input type="checkbox"/> electric	<input type="checkbox"/> mechanic	<input type="checkbox"/> magnetic	<input type="checkbox"/> optical
Magnetic-core memory	<input type="checkbox"/> electric	<input type="checkbox"/> mechanic	<input type="checkbox"/> magnetic	<input type="checkbox"/> optical
Punch card	<input type="checkbox"/> electric	<input type="checkbox"/> mechanic	<input type="checkbox"/> magnetic	<input type="checkbox"/> optical
Punched tape	<input type="checkbox"/> electric	<input type="checkbox"/> mechanic	<input type="checkbox"/> magnetic	<input type="checkbox"/> optical
Magnetic tape	<input type="checkbox"/> electric	<input type="checkbox"/> mechanic	<input type="checkbox"/> magnetic	<input type="checkbox"/> optical

c) Name the two basic cache write policies.

d) With which cache write policy of question c) may inconsistencies occur?

e) With which cache write policy of question c) is the system performance lower?

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Question 3)

Points:

Maximum points: 1+6+6=13

- a) Why is it impossible to implement the optimal replacement strategy OPT?
- b) Perform the provided access sequence with the replacement strategy Least Recently Used (LRU) with a cache with a capacity of 4 pages (*Also calculate the hit rate and the miss rate!*)

Requests: **1 3 4 2 5 4 1 5 2 1 5 3**

Page 1:											
Page 2:											
Page 3:											
Page 4:											

Hit rate:

Miss rate:

- c) Perform the provided access sequence with the replacement strategy FIFO with a cache with a capacity of 4 pages (*Also calculate the hit rate and the miss rate!*)

Requests: **1 3 4 2 5 4 1 5 2 1 5 3**

Page 1:											
Page 2:											
Page 3:											
Page 4:											

Hit rate:

Miss rate:

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Question 4)

Points:

Maximum points: $1+1+2+3=7$

- a) Which two components contains the chipset?
- b) Which two groups of Input/Output devices for computer systems are distinguished according to their minimum transfer unit?
- c) Name two examples for each group from subtask b).
- d) Which memory management method...
- produces many mini-fragments and works most slowly?
 First Fit Next Fit Best fit Random
 - searches for the free block, which fits best?
 First Fit Next Fit Best fit Random
 - fragments quickly the large area of free space at the end of the address space?
 First Fit Next Fit Best fit Random
 - selects random a free and appropriate block?
 First Fit Next Fit Best fit Random
 - searches for a free and appropriate block, starting from the latest allocation?
 First Fit Next Fit Best fit Random
 - searches for a free and appropriate block, starting from the beginning of the address space?
 First Fit Next Fit Best fit Random

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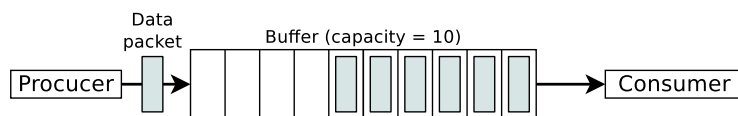
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Question 5)

Points:

Maximum points: 7

- A producer writes data into the buffer and the consumer removes them.
- Mutual exclusion is necessary in order to avoid inconsistencies.
- If the buffer has no more free capacity, the producer must block itself.
- If the buffer is empty, the consumer must block itself.



For synchronizing the two processes, create the required semaphores, assign them initial values and insert semaphore operations.

```
typedef int semaphore;

void producer (void) {
    int data;
    while (TRUE) {
        createDatapacket(data);
        // infinite loop
        // create data packet

        insertDatapacket(data);
        // write data packet into buffer
    }
}

void consumer (void) {
    int data;
    while (TRUE) {
        // infinite loop

        removeDatapacket(data);
        // remove data packet from buffer

        consumeDatapacket(data);
        // consume data packet
    }
}
```


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Question 8)

Points:

Maximum points: 4

- a) What is the effect of calling the system call `fork()`?

- b) What is the effect of calling the system call `exec()`?

- c) What are interrupts?

- d) What are exceptions?

- e) What is a critical section?

- f) What is a race condition?

- g) Why are race conditions hard to locate and fix?

- h) How can race conditions be avoided?

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Question 9)

Points:

Maximum points: $1+2,5+2,5+3=9$

a) Why exists a system idle process in some operating systems?

b) For which scheduling strategies must the CPU runtime (= execution time) be known?

- | | |
|--|--|
| <input type="checkbox"/> Priority-driven scheduling | <input type="checkbox"/> Shortest Remaining Time First |
| <input type="checkbox"/> First Come First Served | <input type="checkbox"/> Longest Remaining Time First |
| <input type="checkbox"/> Last Come First Served | <input type="checkbox"/> Highest Response Ratio Next |
| <input type="checkbox"/> Round Robin with time quantum | <input type="checkbox"/> Earliest Deadline First |
| <input type="checkbox"/> Shortest Job First | <input type="checkbox"/> Fair share |
| <input type="checkbox"/> Longest Job First | |

c) Which scheduling strategies are fair?

A scheduling method is „fair“ when each process gets the CPU assigned at some point.

- | | |
|--|--|
| <input type="checkbox"/> Priority-driven scheduling | <input type="checkbox"/> Shortest Remaining Time First |
| <input type="checkbox"/> First Come First Served | <input type="checkbox"/> Longest Remaining Time First |
| <input type="checkbox"/> Last Come First Served | <input type="checkbox"/> Highest Response Ratio Next |
| <input type="checkbox"/> Round Robin with time quantum | <input type="checkbox"/> Earliest Deadline First |
| <input type="checkbox"/> Shortest Job First | <input type="checkbox"/> Fair share |
| <input type="checkbox"/> Longest Job First | |

d) Which scheduling strategies operate preemptive?

- | | |
|--|---|
| <input type="checkbox"/> First Come First Served | <input type="checkbox"/> Longest Remaining Time First |
| <input type="checkbox"/> Round Robin with time quantum | <input type="checkbox"/> Fair share |
| <input type="checkbox"/> Shortest Job First | <input type="checkbox"/> Static multilevel scheduling |
| <input type="checkbox"/> Longest Job First | <input type="checkbox"/> Multilevel feedback scheduling |
| <input type="checkbox"/> Shortest Remaining Time First | |

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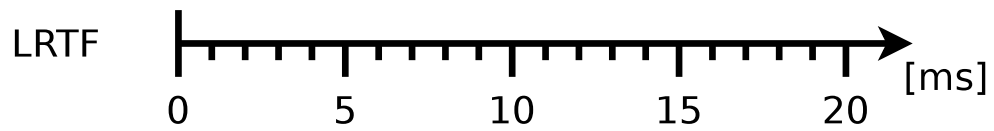
Question 10)

Points:

Maximum points: 3+1+1=5

Process	CPU runtime [ms]	Creation time [ms]
A	4	0
B	3	2
C	3	4
D	5	7
E	5	9

- a) The processes A-E shall be executed on a single CPU system. Draw the execution order of the processes with a Gantt chart (timeline) for Longest Remaining Time First (LRTF).



- b) Calculate the average runtime of the processes.
- c) Calculate the average waiting time of the processes.

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Question 11)

Points:

Maximum points: $1+1+1+1=4$

- a) Name a sort of inter-process communication, which allows communication over computer boundaries.

- b) Name a sort of inter-process communication, which can only be used for processes, which are closely related to each other.

- c) Name a sort of inter-process communication, where the operating system does not ensure the synchronization.

- d) Name a sort of inter-process communication, where the data remains intact without a bound process.

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Question 12)

Points:

Maximum points: 4

a) Does a deadlock occur?

Perform the deadlock detection with matrices.

Existing resource vektor = (9 6 8 7)

Current allocation matrix =
$$\begin{bmatrix} 2 & 0 & 2 & 3 \\ 2 & 1 & 2 & 0 \\ 1 & 3 & 2 & 1 \\ 3 & 1 & 0 & 1 \end{bmatrix}$$

Request matrix =
$$\begin{bmatrix} 1 & 0 & 2 & 2 \\ 5 & 3 & 2 & 2 \\ 2 & 0 & 4 & 4 \\ 4 & 3 & 0 & 1 \end{bmatrix}$$

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Question 13)

Points:

Maximum points: $1+0,5+0,5+0,5+0,5+0,5+0,5+0,5+0,5=5$

- a) What is the difference between emulation and virtualization?
- b) Which sort of computer systems usually implement partitioning?
 Mobiltelefon Desktop PCs Mainframes Workstations
- c) Name an example for application virtualization.
- d) What is the function of the Virtual Machine Monitor (VMM)?
- e) Where runs the Virtual Machine Monitor (VMM)?
 The VMM runs *hosted* as an application in the host operating system.
 The VMM runs *bare metal* and replaces the host operating system.
- f) Can all physical hardware resources be virtualized when full virtualization is used?
If this is not possible, give an example where it does not work.
- g) Where runs the hypervisor when paravirtualization is used?
 The hypervisor runs *hosted* as an application in the host operating system.
 The hypervisor runs *bare metal* and replaces the host operating system.
- h) Why is for paravirtualization a host operating system required?
- i) Name a drawback of operating system-level virtualization (containers/jails).