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Student number:

Question 1)

Points:

Maximum points: $0,5+0,5+1+1,5+3+0,5+3=10$

a) Batch processing is always...

interactive

non-interactive

b) Name an application of batch mode in practice, which is still popular today.

c) What is the difference between 8 bit, 16 bit, 32 bit and 64 bit operating systems?

d) Which three digital bus systems contains each computer system according to the Von Neumann Architecture?

e) Which tasks are carried out by the three digital bus systems of subtask d)?

f) What is the Front Side Bus (FSB)?

g) Name three possible ways for processes to read data from Input/Output devices.

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Question 2)

Points:

Maximum points: $1+1+1+1+1+2+1+1=9$

- a) What are tracks in HDDs?

- b) What are sectors (= blocks) in HDDs?

- c) What are cylinders in HDDs?

- d) What are clusters in HDDs?

- e) Which factors influence the access time of HDDs?

- f) Name four advantages of SSDs over HDDs.

- g) Name an advantage and a drawback of NOR memory.

- h) Name an advantage and a drawback of NAND memory.

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Question 3)

Points:

Maximum points: 8

- a) How many drives are allowed to fail in a RAID 0 array without data loss?
- b) How many drives are allowed to fail in a RAID 1 array without data loss?
- c) How many drives are allowed to fail in a RAID 5 array without data loss?
- d) Please comment the statement: „A RAID array can be used to replace the regular backup of important data“.
- e) Why is it not useful to store all parity information on a single drive, but to distribute the parity information on all drives?
- f) What is the net capacity of a RAID 0 array?
- g) What is the net capacity of a RAID 1 array?
- h) What is the net capacity of a RAID 5 array?

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Question 4)

Points:

Maximum points: 5

Please mark for each one of the following statements, whether the statement is true or false.

- a) Real mode is suited for multitasking systems.
 True False
- b) When static partitioning is used, internal fragmentation occurs.
 True False
- c) When dynamic partitioning is used, external fragmentation cannot occur.
 True False
- d) When segmentation is used, the operating system maintains a segment table for each process.
 True False
- e) Internal fragmentation cannot occur with segmentation.
 True False
- f) External fragmentation cannot occur with segmentation.
 True False
- g) With paging, all pages have the same length.
 True False
- h) Modern operating systems use only segmentation.
 True False
- i) One advantage of long pages is little internal fragmentation.
 True False
- j) Modern operating systems (for x86) operate in real mode and use only segmenting.
 True False

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Question 5)

Points:

Maximum points: $0,5+0,5+0,5+0,5+2+1+1+1+1=8$

- a) Do DOS/Windows file systems differentiate between uppercase and lowercase?
 Yes No
- b) Do UNIX file systems differentiate between uppercase and lowercase?
 Yes No
- c) Do modern operating systems accelerate requests to stored data with a cache in the main memory.
 Yes No
- d) Most operating systems operate according to the principle...
 write-back write-through
- e) Name an advantage and a disadvantage of a cache in the main memory, which is used by the operating system to accelerate the requests to stored data.
- f) What is an absolute path name?
- g) What is a relative path name?
- h) What sort of data processing is maximum accelerated by defragmenting?
- i) For which scenario is defragmenting useful?

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Question 6)

Points:

Maximum points: 10

- a) Why does the process control block not store all process context information?
- b) What is the task of the dispatcher?
- c) What is the task of the scheduler?
- d) What is a zombie process?
- e) What is the task of the process control block?
- f) What is the PID?
- g) What is the PPID?
- h) What is the effect of calling the system call `fork()`?
- i) What is the effect of calling the system call `exec()`?
- j) What is `init` and what is its task?

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Question 7)

Points:

Maximum points: $2+2+3+1+2=10$

a) How does static multilevel scheduling work?

b) How does multilevel feedback scheduling work?

c) Which scheduling strategies operate preemptive?

- | | |
|--|---|
| <input type="checkbox"/> First Come First Served | <input type="checkbox"/> Longest Remaining Time First |
| <input type="checkbox"/> Round Robin with time quantum | <input type="checkbox"/> Fair share |
| <input type="checkbox"/> Shortest Job First | <input type="checkbox"/> Static multilevel scheduling |
| <input type="checkbox"/> Longest Job First | <input type="checkbox"/> Multilevel feedback scheduling |
| <input type="checkbox"/> Shortest Remaining Time First | |

d) What is the advantage of signaling compared with busy waiting?

e) Which four conditions must be fulfilled at the same time as precondition that a deadlock can arise?

- | | |
|---|--|
| <input type="checkbox"/> Recursive function calls | <input type="checkbox"/> Hold and wait |
| <input type="checkbox"/> Mutual exclusion | <input type="checkbox"/> > 128 processes in blocked state |
| <input type="checkbox"/> Frequent function calls | <input type="checkbox"/> Iterative programming |
| <input type="checkbox"/> Nested for loops | <input type="checkbox"/> Circular wait |
| <input type="checkbox"/> No preemption | <input type="checkbox"/> Queues |

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Question 9)

Points:

Maximum points: 15

In a warehouse, packages are delivered constantly by a supplier and picked up by two deliverers. The supplier and the deliverers need to pass through a gate. The gate can always be passed only by a single person. The supplier brings three packages with every shipment to the incoming goods section. One of the deliverers can pick two packages with every pickup from the outgoing goods section. The other deliverer can pick only a single package per pickup from the outgoing goods section.

Exactly one process `Supplier`, one process `Deliverer_X` and one process `Deliverer_Y` exist.

For synchronizing the three processes, create the required semaphores, assign them values and insert semaphore operations.

These conditions must be met:

- Only a single process can pass through the gate.
It is impossible that multiple processes pass through the gate simultaneously.
- Only one of both existing deliverers can access the outgoing goods section.
It is impossible that both deliverers access the outgoing goods section simultaneously.
- It should be possible that the supplier and one of the deliverers can simultaneously unload and pick goods.
- The capacity of the warehouse is 10 packages.
- No deadlocks are allowed.
- At the beginning, the warehouse contains no packets and the gate, as well as the incoming goods section and the outgoing goods section are free.

| |
|---|
| Source: TU-München, Übungen zur Einführung in die Informatik III, WS01/02 |
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Question 9 – Continuation)

```
Supplier          Deliverer_X      Deliverer_Y
{                {                {
  while (TRUE)   while (TRUE)   while (TRUE)
  {              {                {

    <Pass through gate>;    <Pass through gate>;    <Pass through gate>;

    <Enter incoming
goods section>;          <Enter outgoing
goods section>;          <Enter outgoing
goods section>;

    <Unload 3 packets>;    <Pick 2 packets>;          <Pick 1 packet>;

    <Leave incoming
goods section>;          <Leave outgoing
goods section>;          <Leave outgoing
goods section>;

    <Pass through gate>;    <Pass through gate>;    <Pass through gate>;

  }              }                }
}                }                }
```

